

**BY-LAWS AND CONSTITUTION OF**  
**GLOUCESTER TOWNSHIP HOCKEY ALLIANCE**  
**LAST AMENDED 10/2021**

ARTICLE 1

- A. The name of the organization shall be known as: Gloucester Township Hockey Alliance.
- B. The Gloucester Township Hockey Alliance (GTHA) was incorporated in the state of New Jersey in the year 2009. It succeeded the Gloucester Twp. Hockey Association, which was originally formed in 1985.

ARTICLE II: PURPOSE

- A. To promote sportsmanship, the spirit of competition, and to assist in the elimination of juvenile delinquency,
- B. To provide the health, social, education and character development of boys and girls throughout the area.
- C. To provide the ways and means for boys and girls to play the game of street hockey in a supervised manner regardless of race, creed, or national origin.

ARTICLE III: MEETINGS

- A. The general membership meeting will be held as designated by the executive board. All meetings shall be governed by “ROBERT’S RULES OF ORDER”, with the following basic Format to be Followed:
  - 1. Call to Order
  - 2. President appoints Sergeant at arms
  - 3. Roll call
  - 4. Introduction of Guests
  - 5. Reading of minutes from previous meeting
  - 6. Treasurer’s Report
  - 7. Reading of Communications
  - 8. Presentation of bills
  - 9. Second Roll Call
  - 10. Old Business
  - 11. Committee Reports
  - 12. New Business
  - 13 Good of the Order
  - 14. Adjournment
- B. Discussion on any one topic will be limited to fifteen minutes.
- C. Each Executive Board member and Trustee is expected to be at every meeting. The head coach, Assistant coach or a team representative, from each team, is expected to attend. If not attended in two consecutive meetings, a one (1) game suspension will be assessed to the coach. Executive Board members who are not coaches and who miss two (2) consecutive meetings will receive a warning letter (certified mail) and if a third meeting is missed, the Executive Board will vote on whether or not he/she is expelled from the Executive Board.
- D. The secretary will record minutes of each meeting to be read at the next subsequent meeting.

ARTICLE IV: OFFICERS

- A. Four (4) officers shall be nominated at the conclusion of each season to hold office the following year. Each officer will be entitled to hold his/her position for a period of two (2) years unless re-elected for a second term, with the general body approval. The President and Secretary shall run on odd years and the Vice President and Treasurer shall run on even years. Nominations will take place in January and February and voted on in March. New Officers will take office immediately.
- B. The four elected positions will be: President, Vice President, Secretary, and Treasurer.

## ARTICLE V: TRUSTEES

- A. Five (5) Division Directors shall be appointed by the executive board each year.
- B. The five (5) appointed positions will be: Chipmunk, Penguin, Beaver, Cadet, and Freshmen Division directors/ reps.
- C. Additional directors/positions may be appointed by the executive board when deemed necessary.

## ARTICLE VI: MEMBERSHIP

### A. Child members:

Any boy or girl will play in the Instructional Division as long as they are not 6 years old before January 1<sup>st</sup>.  
Any boy or girl will play in the Chipmunk Division as long as they are not 7 years old before January 1<sup>st</sup>.  
Any boy or girl will play in the Penguin Division as long as they are not 10 years old before January 1<sup>st</sup>.  
Any boy or girl will play in the Beaver Division as long as they are not 13 years old before January 1<sup>st</sup>.  
Any boy or girl will play in the Cadet Division as long as they are not 16 years old before January 1<sup>st</sup>.  
Any boy or girl will play in the Freshmen Division as long as they are not 19 years old before January 1<sup>st</sup>.  
No boy or girl shall be denied the right to become a member because of race, color or creed.

- B. Players may move up to the next division with written parental consent and approval of the Executive Board. However, a Player cannot play in two different divisions simultaneously. (Exception: 15 year old Cadet players are also allowed to play in the Freshman division)

## ARTICLE VII: DUTIES OF OFFICERS.

- A. President: Shall call to order and conduct all meetings. He/She shall preserve order and enforce the By-Laws of this organization; shall appoint a chairperson for all appointed committees; shall vote only in the event of a tie; shall be chairman of the executive board. The President does not have the authority to override a decision based upon the vote of a majority of the executive board.
- B. Vice President: Shall preside at meetings in the absence of the President; shall be responsible for any duties assigned to him/her by the president; shall be a member of the executive board; shall be responsible for handling all draft functions.
- C. Secretary : Shall preside at meetings in the absence of both the President and Vice President; shall record the minutes of all meetings and shall be responsible for all correspondence and related duties.
- D. Treasurer: Shall be responsible for receiving and depositing all monies received by the organization; shall submit all written financial reports to be read at each meeting; shall provide the original bank statement and corresponding original checks at the first meeting of each month after receiving same for inspection by general membership.

## Article VIII: DUTIES OF TRUSTEES

- A. Division Directors : Each Chipmunk, Penguin, Beaver, Cadet, and Freshmen director shall: have the responsibility to ensure that there is at least one (1) head coach and one (1) assistant coach for each team in their respective division; have the responsibility to ensure proper conduct of each coach and to bring to the attention of the executive board any matter needing their attention. In the event of a dispute within a given division, the division director will have the responsibility to resolve the matter unless the director is also a coach within that division whereupon the executive board will take up the matter for resolution.
- B. Director of Referees : Will have the responsibility to ensure that there are enough league referees to properly officiate all scheduled games; will have the duty of assigning referees to each game, trying to assign referees to games in which they have no direct interest; will have the responsibility to draw up playing rules prior to the start of a given season; will be responsible for running the Referee/Coaches Clinic prior to the beginning of each season.
- C. ALL MEMBERS: All members shall exclude themselves from any action in which their direct participation is a direct conflict or presents the appearance of a conflict to the general membership, and thus having a negative impact to the good of the order and the Organization as a whole.  
Any member that fails to exclude themselves from an action and is found to be in direct conflict of an issue will face discipline in accordance with the progressive disciplinary process.

## ARTICLE IX: VOTING

- A. Active Members : Active members may vote in elections of officers, policy changes, and if applicable on issues involving disciplinary action arising out of a dispute if in good standing. To be in good standing a person has to have attended at least 75% of the general membership meetings during the twelve (12) months preceding the vote.
- B. Disputes : When a dispute arises during the season, each team will have one (1) vote plus the board members will vote. (Exception: if you are in a dispute, you are exempt from the voting.)

## ARTICLE X: FUND RAISING

- A. Any and all fund raising done in the name of “Gloucester Township Hockey Alliance” / GTHA or any team or sub-division must be approved by the executive board prior to the event or submission of any applications.

## ARTICLE XI: PURCHASES

- A. All purchases over \$500.00 made with GTHA funds require three quotes consisting of the following:
  - 1 Line item descriptions
  - 2. Unit pricing
  - 3. Total purchase price
  - 4. Business card from contractor/vendorAny quotes failing to include all of these specifications will be disqualified.
  - A.-1. – This By-Law is for 1-time purchases. Every year items such as; jerseys, trophies, insurance, jackets, T-shirts, etc., will only require the 3 quotes every 3 years.
- B. Food purchases are exempt from this By-Law.

## ARTICLE XII: AMENDMENTS TO BY\_LAWS

- A. By-laws may be amended, altered, or repealed at any regular meeting provided that such changes were submitted in writing and read to the general membership at two (2) consecutive meetings. The amendment will be voted upon at the third meeting after it was introduced.

**BY-LAWS AND PLAYING RULES OF**  
**GLOUCESTER TOWNSHIP HOCKEY ALLIANCE**  
**LAST AMENDED 10/2021**

Article I: DRAFT

- A. Registration cut-off will be at tryouts. No other player will be added to a roster after that date. Exception- Instructional Division, due to fact that there are no scheduled games in this division.
- B. Siblings will play on the same team. If a sibling is drafted by a coach on any given round, that coach will be assigned the sibling on the last round of his draft
- C. Head Coach's son is last round freeze.
- D. Each Player will receive a number and take shots on net, to be rated. All Players will be notified after the coaches have selected all players for their team.
- E. After third round, all teams pick until equal number, then continue draft selections. **If a player changes from one team to another, that team should be compensated for that move.** No shows will be put in a hat and picked at random and not revealed until all selections are gone. If there is a unanimous vote by all head coaches before the draft begins, hat picks may be selected directly off the draft sheet.
- F. Team selections will be based on last year's record. Last team picks first, for every round.
- G. Trades will be permitted under supervision of the executive board.
  - 1. Two-thirds (2/3) of head coaches must be in agreement of the trade.
  - 2. Conclusion of draft meeting finalizes trades.
  - 3. Trades will be concluded before players are notified.
- J. Any and all Tournament players, from any organization, that go into the draft for a division will not be a hat pick selection if they fail to show up for tryouts.  
NOTE: Tournament Player shall refer to a player who has accepted and plays on a tournament team. This shall not refer to a player who plays on a tournament team for any year other than the last in that division. IE, a seven or eight year old league age player (Penguin Division) who does not play tournament as a nine year old. Nor shall a tournament player in the Penguin Division, but not in the Beaver Division, going into the Cadet Division draft, be considered a tournament player

ARTICLE IV: COACHES

- A. Meeting requirements for head coaches are as follows:
  - A team representative must attend all meetings during the fall and summer seasons. If two consecutive meetings are missed during the season the head coach will be suspended one (1) game. A coach that does not attend 75% of the league meetings in a twelve month period may not be allowed to continue as a head coach the following season. Seventy five percent of the meetings is defined as nine (9) of twelve (12) meetings during the twelve month period of time before the fall teams are selected. Excused absences are granted at the discretion of the President.
- B. All head coaches and/or a team representative must attend the annual awards banquet to collect and distribute trophies and awards to their players. The head coach of any team that is not appropriately represented at the banquet may forfeit his privilege to coach the following year.

ARTICLE V: ALL STARS

- A. All-star selections will be based on team standings as of mid-season/selection cut-off in the Penguin, Beaver, and Cadet Divisions. Selection will be for fifteen (15) players plus three goalies. A player chosen as a goalie must play only as a goalie. There will be no substitutions once a player is chosen and their name submitted to the league.
- B. The head coaches with the two best records at mid-season/selection cut-off will be the all-star team head coaches.

- C. Players will be picked by team's record. Top teams will roster more players.
- D. Stats will be kept for goalies only for all-star team selection.
  - 1. Goalie stats will be calculated as follows: Goals against multiplied by periods played divided by minutes per period.
- E. Goalies will be selected by best goals against average.
  - Note: Goalie selection is based on GA having played 70% of total periods by mid-season/selection cut-off.
- F. There will be No MVP awards given for goalies, offensive or defensive players, at the all-star game.

#### ARTICLE VI: TRAVEL TEAMS:

- A. Head Coaches for GTHA traveling teams will be chosen at the November Executive board meeting and team players will be submitted and approved at the December Executive board meeting.
- B. Head Coach Selection: Head Coaches for GTHA traveling teams can be anyone who is a current volunteer at GTHA and deemed qualified by the Executive Board. All Head Coach candidates can declare their desire to coach to the league Secretary between Oct 1 and Oct 21. They will include which team they would like to be considered for. The Executive Board can accept additional qualified candidates at any time up until one week before the November meeting, in an effort to improve the candidate pool for each team. The final Head Coach candidate list will be sent to the Executive Board at this time. In the event that there are no qualified Head Coaching candidates by the November meeting, the Executive Board can choose to continue the candidate search and approve through a remote vote.  
**AMENDED on 05/28/2022**
- C. Head Coach Selection: Head Coaches for GTHA traveling teams can be anyone who is eligible to vote according to GTHA bylaws and must be approved by the executive board. Upon being chosen, the head coach of each respective traveling team will meet with each head coach in their division to discuss players based upon their skill and family commitment to participate. All head coaches are required to attend all of their team's practices and be on time to games or be subject to disciplinary action by the executive board.
- D. Players agreeing to play on a GTHA traveling team agree to pay all required expenses.
- E. If a player quits his respective traveling team or does not fulfill their obligations to the team that player Will not be allowed to play on any future traveling teams.
- F. No player can be added to any traveling team at any time without the approval of the executive board.

#### ARTICLE VII: CHAMPIONSHIP PLAYOFFS

- A. Championship play will be determined by a point system: two points for a win, one for a tie.
- B. Tie breakers are as follows:
  - 1. Team with most points
  - 2. Team with most wins
  - 3. Head-to-head competition
  - 4. Goals Against
  - 5. Refer to KOHO rulebook, page 10
- C. Playoffs can be expanded or modified by the executive board depending on the number of teams in the league or division.
- D. Time Outs- Two time outs per game are allowed during playoff/championship play.
- E. Tie breaker rules:
  - 1. Play format is sudden death. Play continues until a goal is scored.
  - 2. Only two time-outs per game whether used during regulation time or in sudden death.
- F. Playoff format: In a six team division, the first and second place teams will receive a first round bye. In the first round the third place team will play the sixth team and the fourth place team will play the Fifth place team in a best of three (3) games series (two wins out of three games). The lowest

surviving team will play the first place team and the highest surviving team will play the second place team in a best of three (3) games series. The two surviving teams will play in the finals in a best of five (5) games series (three wins out of five games).

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G. Awards:

1. Trophy sizes will range from 5” through 22”. Player’s names will be printed on their trophies. Sixth place and down trophy sizes will be the same.  
Plaques are to be 8” x 10” for the team sponsors.  
Championship teams in each division will receive jackets. Jackets will be quilt lined, computer stitched with logo and players name on front and with GTHA champions on back.  
Monetary allocation from the league shall be \$100.00 per jacket for each player that finishes the season, and up to three (3) coaches.
2. Jackets may be altered to head coaches’ design with executive approval. All jackets will have the league patch.
4. All players will receive medallions/T-shirts, or similarly priced item, at the end of the summer season.
5. **By-Law amended on 02/21/17, Trophies will be handed out to Penguin Division teams and Chipmunk teams. Beaver teams and Cadet teams will receive a T-Shirt for participating in the Fall Season. Championship teams in the Beaver Division will receive Trophies.**

**THE LEAGUE WILL USE THE KOHO BOOK EXCEPT FOR THE FOLLOWING RULES:**

ARTICLE XII: GENERAL PLAYING RULES

- A. Forfeit time for roster players. Time Keeper will start the clock at game time with a five minute limit to allow team to roster a minimum of four players plus a goalie. Failure to do so will result in that team forfeiting the game. The dressed goalie will not be assessed a loss for the game forfeited. A delay of game penalty will be assessed to the team for not starting on time.
- B. Head Coach, with a maximum of two assistant coaches and rostered players are the only ones allowed on the bench, all others must sit in the bleachers.
- C. Each Player will play in each period of each game.
- D. Players must wear a helmet with a full face shield that covers the player’s mouth but does not need a mouth piece. Players must also have elbow pads; they need not be hockey elbow pads and can be “football” style elbow pads. All Players are required to wear a protective cup while participating in any league sponsored hockey activity. Required equipment also consists of shin pads which cover the knee and a padded ice/street hockey or lacrosse glove.
- E. Length of Games:
  1. Chipmunk Division- 8 minutes per period, with stoppages every 2 minutes for line changes.
  2. Penguin Division- 10 minutes per period \*
  3. Beaver Division- 12 minutes per period \*
  4. Cadet Division- 12 minutes per period \*
  5. Freshmen Division-12 minutes per period\* = 10 minute periods for summer season games.  
Note: Each team is allowed two (2) timeouts per game.  
**There will be 1 time-out per faceoff. There are NO BACK TO BACK time outs allowed. The team who calls the 2nd time out will be issued a delay of game bench minor.**
- F. Once a team is losing by six (6) goals the game will be played with a running clock. The only stoppages will be for goals scored, injuries, and penalties. If the losing team should score a goal resulting in a five (5) goal differential the normal clock operation will resume. **AMENDED ON 02/21/17**

- G. If a team is losing by eight (8) goals at any time during the game, that game will be discontinued.  
**AMENDED ON 02/21/17**
- H. **All** division games will use a “floating” blue line for on-side/off-side calls.
- I. Referees are to stop play at the midway point of any summer season game in which it is excessively hot.
- J. **Equipment Challenges. One challenge per stoppage. (NOT ONE PER SIDE – whoever challenges first) No back to back challenges. The team who challenges 2nd or tries a back to back challenge during the SAME STOPPAGE will be issued a delay of game penalty.**
- K. **If a regular season game is tied after regulation, the game will go into a Five (5) minute, sudden death Overtime Period. (Playoff games will be a regular overtime period with 5v5 play). The Overtime Period will have a running clock except for penalties or injuries. Both teams will have three (3) players and a goalie on the rink for the overtime period (3v3). First team to score, wins the game. If there is NO winner after the Five (5) minute Overtime Period, a shootout will take place. Each team MUST select three (3) Players to initially participate in the shootout. If, after the three (3) players for each team take their shots and the score is still tied, players on the bench will take turns until a team wins the shootout. Every player must shoot at least once before a players can be selected to take a second shot. If a team receives a penalty during the Overtime period resulting in a power play, the teams will play 4v3 until a stoppage after the penalty has expired. Any Coincidental Penalties, both teams will play 3v3 and once the penalties have expired, teams will play 4v4 until a stoppage. The Winning team will be awarded 2 points for the win. The Losing team will be awarded 1 point for the Overtime Lose. There are NO TIMEOUTS in the overtime period. Amended on 10/2021**

#### ARTICLE XIII: PLAYING RULES

- A. Illegal clearing. Icing – will be from below the defensive zone **BLUE line**
- B. Stick Regulations.
1. Stick blade must be of durable plastic or composite ABS. No aluminum shafts are allowed. No Alterations or discoloring of any kind to the wooden shaft of stick is allowed. **Goal tender sticks can be wood as long as the blade is taped.**
    - a. All players must have a regulation rubber or plastic butt end on their stick.
    - b. See KoHo rule book, pages 12 and 13 for additional information.
  2. Illegal Stick:
    - a. Excessive curve (maximum ½” curve), insufficient butt-end or blade width will constitute a one minute delay of game penalty (two minutes in Beaver and Cadet Divisions) when challenged by an opponent. If that player was involved with last goal scored as the goal scorer that goal will be disallowed. Equipment challenges must occur prior to the next face off in order to disallow the goal. This rule also pertains to the goalies stick.
    - b. The length of the stick must measure, with the tip of the blade touching the ground, no longer than the tip of the nose including the butt end.
- C. Illegal Equipment
1. A player must have his GTHA team jersey with his/her name and number. Players who possess a GTHA T-Shirt from the summer season may use the T-shirt in place of their team jersey as long the T-shirt is from the team that player is currently playing on and has the player’s correct player number. **NOTE:** Goalies are exempt from this rule except that if a goalie wears a professional jersey it must match his team’s name. (Also required are a hockey Helmet with a full face shield, hockey gloves or street hockey gloves, hockey or street hockey shin pads, an athletic cup, elbow pads and a hockey stick as stated in the rules.)  
**NOTE: No player will be permitted to play until fitted with proper equipment.**
  2. If at any time during a game a player loses any safety equipment (shin guard, glove, sneaker) they must leave the floor immediately. (Exception: if that player is defending his zone, he must leave the floor as soon as the ball is cleared) At the direction of the referee a minor penalty may be given to the player if he delays going to his bench.

If at any time a player (or goalie) loses their helmet, a whistle will be blown for an immediate stoppage.

#### ARTICLE XIV: DISCIPLINARY RULES:

#### **NOTE: THE LEAGUE WILL GO BY ITS RULES FOR TOTAL MINUTES SERVED DURING PENALTIES, NOT BY THE KOHO RULEBOOK.**

##### C. Minor Penalties:

###### **a. refer to KOHO Rulebook, page 16, rule 19A**

- i. All players in Penguin Division will serve a one (1) minute penalty.
- ii. All players in Beaver, Cadet, and Freshman Divisions will serve a two (2) minute penalty.

###### b. Coincidental minor penalties will result in teams playing at 5 on 5.

##### D. Bench Minor Penalties:

###### **a. Refer to the KOHO rulebook, page 16, rule 19B and C, and page 53, rule 17 and 18.**

##### E. Major Penalties:

###### **a. Refer to KOHO rulebook, page 18, rule 20A and B.**

- i. All players in Penguin Division will serve two and ½ (2:30) minute penalty.
- ii. All players in Beaver, Cadet, and Freshman Divisions will serve a Four and ½ minute penalty.

###### b. The **second major penalty** a player is assessed will result in the player being ruled off the playing surface and assessed a game misconduct and being ejected from the game.

##### F. Misconduct Penalty

###### **a. Refer to KOHO rulebook, page 18, rule 21A All players will serve a five minute penalty.**

Note: Any player with unsportsmanlike language or gestures to the referee will be given a double major (10 minute penalty) but a substitute player can play for the penalized player while he serves the penalty.

##### G. Game Misconduct Penalty

###### **a. Refer to KOHO rulebook, page 19, rule 21B**

###### **b. The player assessed a Game Misconduct penalty is ejected from the game.**

###### **c. A substitute player shall be permitted immediately and no excess penalty minutes given.**

##### H. Match Penalty- **INTENT TO INJURE**

###### a. Refer to KOHO rulebook, page 20, rule 22 and rule 23

- i. All Players will serve a FULL FIVE (5) minute penalty. The penalized player is to be ejected from the game and receives a minimum three game suspension. A substitute player must serve the penalty.

- ii. If actual injury occurs a double major is assessed and must be served in its entirety.

Note: the executive board will also make a decision on permanent expulsion from the league. In a double major, a substitute player must serve a full ten (10) minute penalty regardless of whether any goals are scored.

##### I. Fighting

###### a. First offense will result in a three (3) game suspension.

###### b. Second offense will result in expulsion for remainder of season.

NOTE: THIRD MAN IN- Leaves the bench to fight will receive a five (5) game suspension.

Otherwise third man in will result in a four (4) game suspension. Additionally, if both referees agree that third man in was in the interest of breaking up a fight then at referee's discretion no suspensions will be assessed. A two (2) minute delay of game penalty will be assessed to the team in which a player is considered the third man in.

- c. ALL DIVISIONS A player that is penalized for fighting may be suspended for the duration of the season only after a review by the executive board.
- J. Injured Player must leave the game until next line change.
  - a. Exception- Goalie
    - i. Two minutes will be given for the goalie to recover.
    - ii. Three minutes will be given to replace the goalie.
- K. Equipment Throwing
  - a. If a player throws his equipment at any time during the game, including in the penalty box, that player will be ejected from the game and a one (1) game suspension assessed.
  - b. If a player throws his equipment after the game, a two (2) game suspension will be assessed.
- L. Duration of Penalty Time:
  - a. **A player receiving a minor penalty will remain in the penalty box for the duration of the penalty or until a goal is scored by the opposing team and the penalized team is short a player.**
  - b. **A Player receiving three (3) minor penalties in one game will not be allowed to play the duration of that game.**
  - c. If a player receives three (3) minor penalties in one game for three games that player will receive a one (1) game suspension. (NOTE: Games do NOT need to be consecutive). Following that suspension that player will receive a one (1) game suspension for every game that player receives three (3) minor penalties.
- M. Suspension
  - a. If a player receives a suspension of any kind that player must serve all suspended games before they can be allowed to continue in the league.
  - b. Any suspension not fully completed during the season must be completed during the next fall season.
- N. Coaching Penalties
  - a. If a coach leaves his bench except during timeouts, injury timeouts, and in between periods, the team will be assessed a bench minor penalty and the coach will be ejected from the game.
  - b. Any coach or assistant coach receiving a game misconduct must leave the bench and a bench minor penalty will be assessed.
  - c. Any coach receiving a suspension of any kind will not be permitted to participate in any game activity until that suspension is served. Examples of game functions include timekeeper, scorekeeper, and water person. Additionally, the suspended coach is not allowed to visit the team bench in between periods. This rule only pertains to the division in which the suspension was assessed.
  - d. Any coach that refuses to finish a game will forfeit that game (10 goal rule will apply). The actions of said coach will be reviewed by the executive board.
  - e. Coach Conduct – Head coaches or assistant coaches ejected from a game will be subject to The following discipline:
    - i. first ejection: one (1) game suspension
    - ii. second ejection: three (3) game suspension
    - iii. Third ejection: removal of league coaching privileges.

NOTE: This rule applies to all ejections received by any coach at any time while serving as a coach with GTHA.

#### AMENDMENTS

1. Any boy or girl will play in the Freshmen Division as long as they are not 20 years old before January 1<sup>st</sup>, and had to play the last fall season.
2. Butt-ends are not required, but must have enough tape at the end of their stick that it cannot fit through a players cage.

3. For Summer Season, coaches are obligated to ref games. Each coach is responsible for either reffing his assigned game or finding his own suitable replacement. Failure to comply with this will result in a one game suspension to the coach. 12/18/14
4. Tony Morrow's Children will have free Registration till age 19. 12/18/14
5. By-Law amended on 02/21/17, Trophies will be handed out to Penguin Division teams and Chipmunk teams. Beaver teams and Cadet teams will receive a T-Shirt for participating in the Fall Season. Championship teams in the Beaver Division will receive Trophies.

**LAST AMENDED 05/2023**

By, Bob Keefe - president